Final Project Workshop 3
Go over Final Project Rubric and Proposal Instructions (proposals are due Thursday).

Begin Concept Checkup “Quiz” while I come around and talk with each of you about your project.

Discuss remaining grade points in the class.

Decide on one last topic (to be covered on Thursday).
Possibilities:
  ● Fractals and L-systems
  ● Hooking up the Kinect (Processing and/or Unity)
  ● Connecting Maya to Unity to Processing
  ● Data Visualization
  ● Game interaction
  ● More about Processing
  ● More about Unity
  ● More about PaperJS